

# Surface and Volume Integrals

29.2



## Introduction

A vector or scalar field (including one formed from a vector derivative (div, grad or curl)) can be integrated over a surface or volume. This section shows how to carry out such operations.



## Prerequisites

Before starting this Section you should ...

- ① be familiar with vector derivatives
- ② be familiar with surface and volume integrals



## Learning Outcomes

After completing this Section you should be able to ...

- ✓ be able to carry out operations involving integrations of vector fields.

# 1. Surface integrals involving vectors

## The unit normal

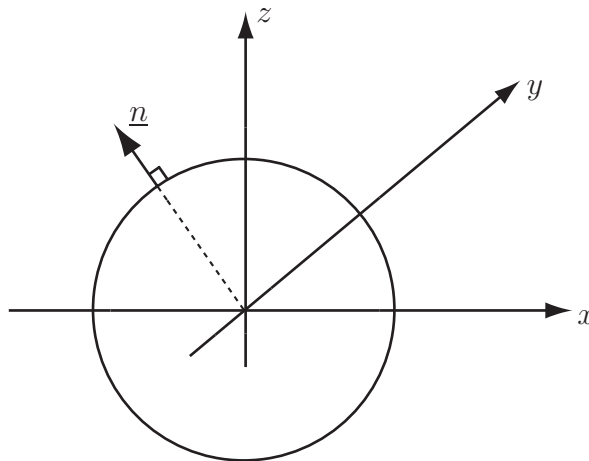
For the surface of any three-dimensional shape, it is possible to find a vector lying perpendicular to the surface and with magnitude 1. The unit vector points outwards from the surface and is usually denoted by  $\hat{n}$ .

**Example** If  $S$  is the surface of the sphere  $x^2 + y^2 + z^2 = a^2$  find the unit normal  $\hat{n}$

### Solution

The unit normal at the point  $(x, y, z)$  points away from the centre of the sphere i.e. it lies in the direction of  $x\underline{i} + y\underline{j} + z\underline{k}$ . To make this a unit vector it must be divided by its magnitude  $\sqrt{x^2 + y^2 + z^2}$  i.e. the unit vector

$$\hat{n} = \frac{x}{\sqrt{x^2 + y^2 + z^2}}\underline{i} + \frac{y}{\sqrt{x^2 + y^2 + z^2}}\underline{j} + \frac{z}{\sqrt{x^2 + y^2 + z^2}}\underline{k} = \frac{x}{a}\underline{i} + \frac{y}{a}\underline{j} + \frac{z}{a}\underline{k} \quad \text{where } a = \sqrt{x^2 + y^2 + z^2}$$



**Example** For the cube  $0 \leq x \leq 1$ ,  $0 \leq y \leq 1$ ,  $0 \leq z \leq 1$ , find the unit normal  $\hat{n}$

### Solution

On the face given by  $x = 0$ , the unit normal points in the negative  $x$ -direction. Hence the unit normal is  $-\underline{i}$ . Similarly :-

On the face  $x = 1$  the unit normal is  $\underline{i}$

On the face  $y = 0$  the unit normal is  $-\underline{j}$

On the face  $y = 1$  the unit normal is  $\underline{j}$

On the face  $z = 0$  the unit normal is  $-\underline{k}$

On the face  $z = 1$  the unit normal is  $\underline{k}$

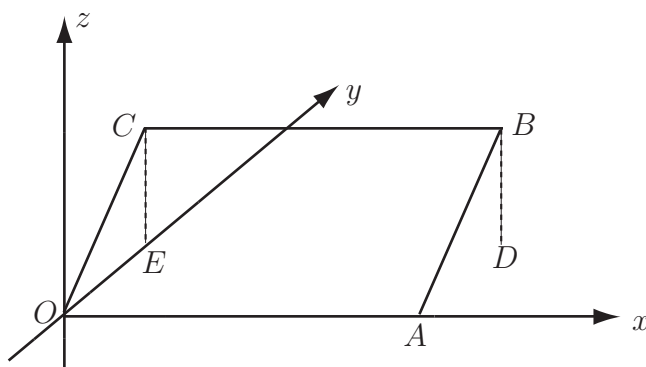
## $dS$ and the unit normal

The vector  $\underline{dS}$  is a vector, an element of the surface with magnitude  $du dv$  and direction perpendicular to the surface.

If the plane in question is the  $Oxy$  plane, then  $\underline{dS} = \hat{n} du dv = \underline{k} dx dy$ .

If the plane in question is not one of the three coordinate planes ( $Oxy$ ,  $Oxz$ ,  $Oyz$ ), appropriate adjustments must be made to express  $\underline{dS}$  in terms of  $dx$  and  $dy$  (or  $dz$  and either  $dx$  or  $dy$ ).

**Example** The rectangle  $OABC$  lies in the plane  $z = y$ . The vertices are  $O = (0, 0, 0)$ ,  $A = (1, 0, 0)$ ,  $B = (1, 1, 1)$  and  $C = (0, 1, 1)$ . Find a unit vector  $\hat{n}$  normal to the plane and an appropriate vector  $\underline{dS}$  expressed in terms of  $dx$  and  $dy$ .



### Solution

Note two vectors in the rectangle are  $\overrightarrow{OA} = \underline{i}$  and  $\overrightarrow{OC} = \underline{j} + \underline{k}$ . A vector perpendicular to the plane is  $\underline{i} \times (\underline{j} + \underline{k}) = -\underline{j} + \underline{k}$ . However, this vector is of magnitude  $\sqrt{2}$  so the unit normal vector is  $\hat{n} = \frac{1}{\sqrt{2}}(-\underline{j} + \underline{k}) = -\frac{1}{\sqrt{2}}\underline{j} + \frac{1}{\sqrt{2}}\underline{k}$ .

The vector  $\underline{dS}$  is therefore  $(-\frac{1}{\sqrt{2}}\underline{j} + \frac{1}{\sqrt{2}}\underline{k}) du dv$  where  $du$  and  $dv$  are increments in the plane of the rectangle  $OABC$ . Now, one increment, say  $du$ , may point in the  $x$ -direction while  $dv$  will point in a direction up the plane, parallel to  $OC$ . Thus  $du = dx$  and (by Pythagoras)  $dv = \sqrt{(dy)^2 + (dz)^2}$ . However, as  $z = y$ ,  $dz = dy$  and hence  $dv = \sqrt{2}dy$ .

Thus,  $\underline{dS} = (-\frac{1}{\sqrt{2}}\underline{j} + \frac{1}{\sqrt{2}}\underline{k}) dx \sqrt{2} dy = (-\underline{j} + \underline{k}) dx dy$ .

Note :- the factor of  $\sqrt{2}$  could also have been found by comparing the area of rectangle  $OABC$ , i.e. 1, with the area of its projection in the  $Oxy$  plane i.e.  $OADE$  or area  $\frac{1}{\sqrt{2}}$ .

## Integrating a scalar field

A function can be integrated over a surface in a manner similar to that shown in sections 29.1 and 29.2. Often, such integrals can be carried out with respect to an element containing the unit normal.

**Example** Evaluate the integral

$$\int_A \frac{1}{1+x^2} dS$$

where  $\underline{S}$  is the unit normal over the area  $A$  and  $A$  is the square  $0 \leq x \leq 1$ ,  $0 \leq y \leq 1$ ,  $z = 0$ .

**Solution**

In this integral,  $\underline{S}$  becomes  $\underline{k} dx dy$  i.e. the unit normal times the surface element. Thus the integral is

$$\begin{aligned} \int_{y=0}^1 \int_{x=0}^1 \frac{k}{1+x^2} dx dy &= \int_{y=0}^1 [k \tan^{-1} x]_0^1 dy \\ &= \int_{y=0}^1 \left[ k \left( \frac{\pi}{4} - 0 \right) \right] dy = \frac{\pi}{4} k \int_{y=0}^1 dy \\ &= \frac{\pi}{4} k \end{aligned}$$

**Example** Find  $\int \int_S u dS$  where  $u = r^2 = x^2 + y^2 + z^2$  and  $S$  is the surface of the unit cube  $0 \leq x \leq 1$ ,  $0 \leq y \leq 1$ ,  $0 \leq z \leq 1$ .

**Solution**

The unit cube has six faces and the normal vector  $\hat{n}$  points in a different direction on each face. The surface integral must be evaluated for each face separately and the results summed.

On the face  $x = 0$ , the normal  $\hat{n} = -\underline{i}$  and the surface integral is

$$\begin{aligned} \int_{y=0}^1 \int_{z=0}^1 (0^2 + y^2 + z^2)(-\underline{i}) dz dy &= -\underline{i} \int_{y=0}^1 \left[ y^2 z + \frac{1}{3} z^3 \right]_{z=0}^1 dy \\ &= -\underline{i} \int_{y=0}^1 \left[ y^2 + \frac{1}{3} \right] dy = -\underline{i} \left[ \frac{1}{3} y^3 + \frac{1}{3} y \right]_0^1 = -\frac{2}{3} \underline{i} \end{aligned}$$

On the face  $x = 1$ , the normal  $\hat{n} = \underline{i}$  and the surface integral is

$$\begin{aligned} \int_{y=0}^1 \int_{z=0}^1 (1^2 + y^2 + z^2)(\underline{i}) dz dy &= \underline{i} \int_{y=0}^1 \left[ z + y^2 z + \frac{1}{3} z^3 \right]_{z=0}^1 dy \\ &= \underline{i} \int_{y=0}^1 \left[ y^2 + \frac{4}{3} \right] dy = \underline{i} \left[ \frac{1}{3} y^3 + \frac{4}{3} y \right]_0^1 = \frac{5}{3} \underline{i} \end{aligned}$$

The net contribution from the faces  $x = 0$  and  $x = 1$  is  $-\frac{2}{3}\underline{i} + \frac{5}{3}\underline{i} = \underline{i}$ .

Due to the symmetry of the scalar field  $u$  and the unit cube, the net contribution from the faces  $y = 0$  and  $y = 1$  is  $\underline{j}$  while the net contribution from the faces  $z = 0$  and  $z = 1$  is  $\underline{k}$ .

The sum i.e. the surface integral  $\int \int_S u dS = \underline{i} + \underline{j} + \underline{k}$

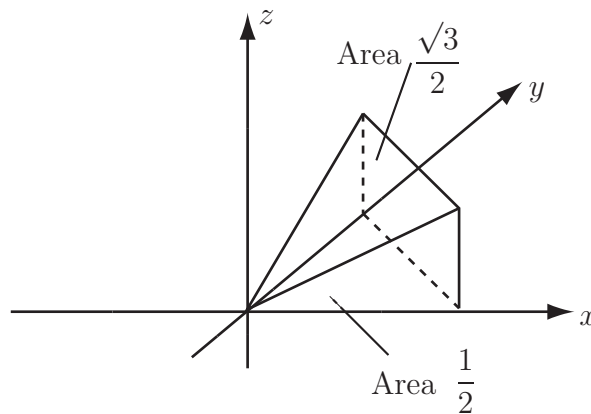


## Key Point

A scalar function integrated with respect to a unit normal gives a vector quantity

When the surface does not lie in one of the planes ( $Oxy$  plane,  $Oxz$  plane,  $Oyz$  plane), extra care must be taken when finding  $dS$ .

**Example** Find  $\int \int_S f dS$  where  $f$  is the function  $2x$  and  $S$  is the surface of the triangle bounded by  $(0, 0, 0)$ ,  $(0, 1, 1)$  and  $(1, 0, 1)$ .



### Solution

The unit vector  $\underline{n}$  is perpendicular to two vectors in the plane e.g.  $(\underline{j} + \underline{k})$  and  $(\underline{i} + \underline{k})$ . The vector  $(\underline{j} + \underline{k}) \times (\underline{i} + \underline{k}) = \underline{i} + \underline{j} + \underline{k}$  and has magnitude  $\sqrt{3}$ . Hence the normal vector  $\underline{n} = \frac{1}{\sqrt{3}}\underline{i} + \frac{1}{\sqrt{3}}\underline{j} - \frac{1}{\sqrt{3}}\underline{k}$ . As the area of the triangle is  $\frac{\sqrt{3}}{2}$  and the area of its projection in the  $Oxy$  plane is  $\frac{1}{2}$ , the vector  $d\underline{S} = \frac{\sqrt{3}/2}{1/2} \underline{n} dy dx = (\underline{i} + \underline{j} + \underline{k}) dy dx$ .

Thus

$$\begin{aligned}
 \int \int_S f d\underline{S} &= \int_{x=0}^1 \int_{y=0}^{1-x} 2x dy dx (\underline{i} + \underline{j} + \underline{k}) \\
 &= \int_{x=0}^1 [2xy]_{y=0}^{1-x} dx (\underline{i} + \underline{j} + \underline{k}) \\
 &= \int_{x=0}^1 (2x - 2x^2) dx (\underline{i} + \underline{j} + \underline{k}) \\
 &= \left[ x^2 - \frac{2}{3}x^3 \right]_0^1 (\underline{i} + \underline{j} + \underline{k}) = \frac{1}{3}(\underline{i} + \underline{j} + \underline{k})
 \end{aligned}$$

The scalar function being integrated may be the divergence of a suitable vector function.

**Example** Find  $\int \int_S (\nabla \cdot \underline{F}) dS$  where  $\underline{F} = 2x\underline{i} + yz\underline{j} + xy\underline{k}$  and  $S$  is the surface of the triangle with vertices at  $(0, 0, 0)$ ,  $(1, 0, 0)$  and  $(1, 1, 0)$ .

**Solution**

Note that  $\nabla \cdot \underline{F} = 2 + z = 2$  as  $z = 0$  everywhere along  $S$ . As the triangle lies in the  $Oxy$  plane, the normal vector  $\underline{n} = \underline{k}$  and  $dS = \underline{k} dy dx$ .

Thus,

$$\begin{aligned} \int \int_S (\nabla \cdot \underline{F}) dS &= \int_{x=0}^1 \int_{y=0}^x 2 dy dx \\ &= \int_0^1 [2y]_0^x dx = \int_0^1 2x dx = [x^2]_0^1 = 1 \end{aligned}$$



1. Evaluate the integral  $\int \int_S 4x dS$  where  $S$  represents the trapezium with vertices at  $(0, 0)$ ,  $(3, 0)$ ,  $(2, 1)$  and  $(0, 1)$ .
2. Evaluate the integral  $\int \int_S xy dS$  where  $S$  is the triangle with vertices at  $(0, 0, 4)$ ,  $(0, 2, 0)$  and  $(1, 0, 0)$ .
3. Find the integral  $\int \int_S xyz dS$  where  $S$  is the surface of the unit cube  $0 \leq x \leq 1$ ,  $0 \leq y \leq 1$ ,  $0 \leq z \leq 1$ .
4. Evaluate the integral  $\int \int_S [\nabla \cdot (x^2\underline{i} + yz\underline{j} + x^2y\underline{k})] dS$  where  $S$  is the rectangle with vertices at  $(1, 0, 0)$ ,  $(1, 1, 0)$ ,  $(1, 1, 1)$  and  $(1, 0, 1)$ .

**Your solution**

1.) (a) Find the vector  $dS$  (b) write the surface integral as a double integral (c) evaluate this double integral

$$\int_{a-c}^c \int_a^b f(x,y) dx dy \quad (c) \quad \int_{a-c}^c \int_a^b f(x,y) dx dy \quad (c) \quad \int_a^b f(x) dx \quad (c)$$

**Your solution**

2.)

$$\bar{y}^{\frac{\epsilon}{2}} + \bar{z}^{\frac{\epsilon}{4}} + \bar{w}^{\frac{\epsilon}{8}}$$

**Your solution**

3.)

$$(\bar{z} + \bar{h} + \bar{x})^{\frac{v}{1}}$$

**Your solution**

4.)

$$\bar{z}^{\frac{2}{5}}$$

## Integrating a vector field

In a similar manner, a vector field may be integrated over a surface. Two common integrals are  $\int_S \underline{F}(\underline{r}) \cdot \underline{dS}$  and  $\int_S \underline{F}(\underline{r}) \times \underline{dS}$  which integrate to a scalar and a vector respectively. Again, when the unit normal  $\underline{dS}$  is expressed appropriately, the expression will reduce to a double integral.

**Example** Evaluate the integral

$$\int_A (x^2 y \underline{i} + z \underline{j} + (2x + y) \underline{k}) \cdot \underline{dS}$$

where  $\underline{S}$  is the unit normal over the area  $A$  and  $A$  is the square  $0 \leq x \leq 1$ ,  $0 \leq y \leq 1$ ,  $z = 0$ .

### Solution

On  $A$ , the unit normal is  $\underline{k}$  so the integral becomes

$$\begin{aligned} & \int_A (x^2 y \underline{i} + z \underline{j} + (2x + y) \underline{k}) \cdot (\underline{k} \, dx \, dy) \\ &= \int_{y=0}^1 \int_{x=0}^1 (2x + y) \, dx \, dy = \int_{y=0}^1 [x^2 + xy]_{x=0}^1 \, dy \\ &= \int_{y=0}^1 (1 + y) \, dy = \left[ y + \frac{1}{2}y^2 \right]_0^1 = \frac{3}{2} \end{aligned}$$

**Example** Evaluate  $\int_A \underline{r} \cdot \underline{dS}$  where the surface  $A$  represents the surface of the unit cube  $0 \leq x \leq 1$ ,  $0 \leq y \leq 1$ ,  $0 \leq z \leq 1$  and  $\underline{r}$  represents the vector  $x \underline{i} + y \underline{j} + z \underline{k}$ .



### Solution

The unit normal  $\underline{dS}$  will be a constant vector on each face but will be different for each face. On the face  $x = 0$  (left),  $\underline{dS} = -dy dz \underline{i}$  and the integral on this face is

$$\int_{z=0}^1 \int_{y=0}^1 (0\underline{i} + y\underline{j} + z\underline{k}) \cdot (-dy dz \underline{i}) = \int_{z=0}^1 \int_{y=0}^1 0 dy dz = 0$$

Similarly on the face  $y = 0$  (front),  $\underline{dS} = -dx dz \underline{j}$  and the integral on this face is

$$\int_{z=0}^1 \int_{x=0}^1 (x\underline{i} + 0\underline{j} + z\underline{k}) \cdot (-dx dz \underline{j}) = \int_{z=0}^1 \int_{x=0}^1 0 dx dz = 0$$

Furthermore on the face  $z = 0$  (bottom),  $\underline{dS} = -dx dy \underline{k}$  and the integral on this face is

$$\int_{x=0}^1 \int_{y=0}^1 (x\underline{i} + y\underline{j} + 0\underline{k}) \cdot (-dx dy \underline{k}) = \int_{x=0}^1 \int_{y=0}^1 0 dx dy = 0$$

On these three faces, the contribution to the integral is zero. However, on the face  $x = 1$  (right),  $\underline{dS} = +dy dz \underline{i}$  and the integral on this face is

$$\int_{z=0}^1 \int_{y=0}^1 (1\underline{i} + y\underline{j} + z\underline{k}) \cdot (+dy dz \underline{i}) = \int_{z=0}^1 \int_{y=0}^1 1 dy dz = 1$$

(using the techniques of double integration from Workbook 27).

Similarly, on the face  $y = 1$  (back),  $\underline{dS} = +dx dz \underline{j}$  and the integral on this face is

$$\int_{z=0}^1 \int_{x=0}^1 (x\underline{i} + 1\underline{j} + z\underline{k}) \cdot (+dx dz \underline{j}) = \int_{z=0}^1 \int_{x=0}^1 1 dx dz = 1$$

and finally, on the face  $z = 1$  (top),  $\underline{dS} = +dx dy \underline{k}$  and the integral on this face is

$$\int_{y=0}^1 \int_{x=0}^1 (x\underline{i} + y\underline{j} + 1\underline{k}) \cdot (+dx dy \underline{k}) = \int_{y=0}^1 \int_{x=0}^1 1 dx dy = 1$$

Adding together the contributions from the various faces gives  $\int_A \underline{r} \cdot \underline{dS} = 0+0+0+1+1+1 = 3$

**Example** If  $\underline{F} = x^2\underline{i} + y^2\underline{j} + z^2\underline{k}$ , evaluate  $\int_S \underline{F} \times \underline{dS}$  where  $S$  is the part of the plane  $z = 0$  bounded by  $x = \pm 1, y = \pm 1$ .

### Solution

Here  $\underline{dS} = dx dy \underline{k}$  and hence

$$\underline{F} \times \underline{dS} = \begin{vmatrix} \underline{i} & \underline{j} & \underline{k} \\ x^2 & y^2 & z^2 \\ 0 & 0 & dx dy \end{vmatrix} = y^2 dx dy \underline{i} - x^2 dx dy \underline{j} \text{ and}$$

$$\int \int_S \underline{F} \times \underline{dS} = \int_{y=-1}^1 \int_{x=-1}^1 y^2 dx dy \underline{i} - \int_{y=-1}^1 \int_{x=-1}^1 x^2 dx dy \underline{j}$$

The integral

$$\begin{aligned} \int_{y=-1}^1 \int_{x=-1}^1 y^2 dx dy &= \int_{y=-1}^1 [y^2 x]_{x=-1}^1 dy \\ &= \int_{y=-1}^1 2y^2 dy = \left[ \frac{2}{3} y^3 \right]_{-1}^1 = \frac{4}{3} \end{aligned}$$

Similarly  $\int_{y=-1}^1 \int_{x=-1}^1 x^2 dx dy = \frac{4}{3}$ .

$$\text{Thus } \int \int_S \underline{F} \times \underline{dS} = \frac{4}{3} \underline{i} - \frac{4}{3} \underline{j}$$

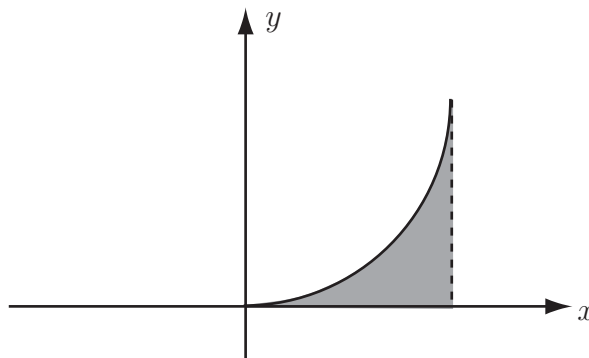


### Key Point

1. An integral of the form  $\int_S \underline{F}(\underline{r}) \cdot \underline{dS}$  evaluates to a scalar.
2. An integral of the form  $\int_S \underline{F}(\underline{r}) \times \underline{dS}$  evaluates to a vector.

The vector function involved may be the gradient of a scalar or the curl of a vector.

**Example** Integrate  $\int \int_S (\nabla \phi) \cdot \underline{dS}$  where  $\phi = x^2 + 2yz$  and  $S$  is the area between  $y = 0$  and  $y = x^2$  for  $0 \leq x \leq 1$  and  $z = 0$ .



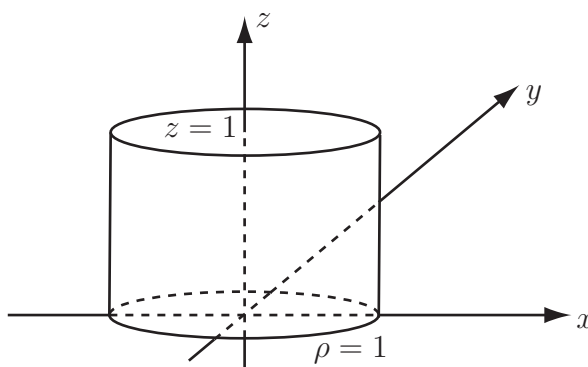
### Solution

Here  $\nabla\phi = 2x\underline{i} + 2z\underline{j} + 2y\underline{k}$  and  $\underline{dS} = \underline{k} \, dy \, dx$ . Thus  $(\nabla\phi) \cdot \underline{dS} = 2y \, dy \, dx$  and

$$\begin{aligned}\iint_S (\nabla\phi) \cdot \underline{dS} &= \int_{x=0}^1 \int_{y=0}^{x^2} 2y \, dy \, dx \\ &= \int_{x=0}^1 [y^2]_{y=0}^{x^2} dx = \int_{x=0}^1 x^4 \, dx \\ &= \left[ \frac{1}{5} x^5 \right]_0^1 = \frac{1}{5}\end{aligned}$$

For integrals of the form  $\iint_S \underline{F} \cdot \underline{dS}$ , non-cartesian geometry e.g. cylindrical or spherical polar coordinates may be used. Once again, it is necessary to include any scale factors along with the unit normal.

**Example** Using cylindrical polar coordinates, (see Section 28.3), find the integral  $\iint_S \underline{F}(\underline{r}) \cdot \underline{dS}$  for  $\underline{F} = \rho z \hat{\rho} + z \sin^2 \phi \hat{z}$  and  $S$  being the complete surface (including ends) of the cylinder  $\rho \leq a$ ,  $0 \leq z \leq 1$ .



### Solution

The integral  $\iint_S \underline{F}(\underline{r}) \cdot \underline{dS}$  must be evaluated separately for the curved surface and the ends. For the curved surface,  $\underline{dS} = \hat{\rho} \, a \, d\phi \, dz$  (with the  $a$  coming from  $\rho$  the scale factor for  $\phi$  and the fact that  $\rho = a$  on the curved surface). Thus,  $\underline{F} \cdot \underline{dS} = a^2 z \, d\phi \, dz$  and

$$\begin{aligned}\iint_S \underline{F}(\underline{r}) \cdot \underline{dS} &= \int_{z=0}^a \int_{\phi=0}^{2\pi} a^2 z \, d\phi \, dz \\ &= 2\pi a^2 \int_{z=0}^a z \, dz = 2\pi a^2 \left[ \frac{1}{2} z^2 \right]_0^a = \pi a^4\end{aligned}$$

### Solution

On the bottom,  $z = 0$  so  $\underline{F} = \underline{0}$  and the contribution to the integral is zero.

On the top,  $z = 1$  and  $\underline{dS} = \hat{z} r dr d\phi$  and  $\underline{F} \cdot \underline{dS} = \rho z \sin^2 \phi d\phi d\rho = \rho h \sin^2 \phi d\phi d\rho$  and

$$\begin{aligned} \int \int_S \underline{F}(\underline{r}) \cdot \underline{dS} &= \int_{\rho=0}^a \int_{\phi=0}^{2\pi} \rho h \sin^2 \phi d\phi d\rho \\ &= h\pi \int_{\rho=0}^a \rho d\rho = \frac{1}{2} h\pi a^2 \end{aligned}$$

So  $\int \int_S \underline{F}(\underline{r}) \cdot \underline{dS} = \pi a^4 + \frac{1}{2} h\pi a^2 = \pi a^2 (a^2 + \frac{h}{2})$



1. For  $\underline{F} = (x^2 + y^2)\underline{i} + (x^2 + z^2)\underline{j} + 2xz\underline{k}$  and  $S$  being the rectangle bounded by  $(1, 0, 1)$ ,  $(1, 0, -1)$ ,  $(-1, 0, -1)$  and  $(-1, 0, 1)$  find the integral  $\int_S \underline{F} \cdot \underline{dS}$
2. For  $\underline{F} = (x^2 + y^2)\underline{i} + (x^2 + z^2)\underline{j} + 2xz\underline{k}$  and  $S$  being the rectangle bounded by  $(1, 0, 1)$ ,  $(1, 0, -1)$ ,  $(-1, 0, -1)$  and  $(-1, 0, 1)$  (i.e. the same  $\underline{F}$  and  $S$  as in question 1), find the integral  $\int_S \underline{F} \times \underline{dS}$
3. Evaluate the integral  $\int \int_S \nabla \phi \cdot \underline{dS}$  for  $\phi = x^2 z \sin y$  and  $S$  being the rectangle bounded by  $(0, 0, 0)$ ,  $(1, 0, 1)$ ,  $(1, \pi, 1)$  and  $(0, \pi, 0)$ .
4. Evaluate the integral  $\int \int_S (\nabla \times \underline{F}) \times \underline{dS}$  where  $\underline{F} = xe^y\underline{i} + ze^y\underline{j}$  and  $S$  represents the unit square  $0 \leq x \leq 1$ ,  $0 \leq y \leq 1$ .
5. Using spherical polar coordinates, evaluate the integral  $\int \int_S \underline{F} \cdot \underline{dS}$  where  $\underline{F} = r \cos \theta \hat{r}$  and  $S$  is the curved surface of the top half of the sphere  $r = a$ .

### Your solution

1.)

**Your solution**

2.)

$$\frac{\varepsilon}{\sqrt{1-\varepsilon^2}}$$

**Your solution**

3.)

$$\frac{\varepsilon}{\pi}$$

**Your solution**

4.)

$$\bar{l}(1 - \varepsilon)$$

**Your solution**

5.)

## 2. Volume integrals involving vectors

Integrating a scalar function of a vector over a volume is essentially the same procedure as in Section 29.3. The volume element  $dV$  may be considered as  $dx dy dz$ . However, the scalar function may be the divergence of a vector functions.

**Example** Integrate  $\nabla \cdot \underline{F}$  over the unit cube  $0 \leq x \leq 1$ ,  $0 \leq y \leq 1$ ,  $0 \leq z \leq 1$  where  $\underline{F}$  is the vector function  $x^2y\underline{i} + (x - z)\underline{j} + 2xz^2\underline{k}$ .

### Solution

$$\nabla \cdot \underline{F} = \frac{\partial}{\partial x}(x^2y) + \frac{\partial}{\partial y}(x - z) + \frac{\partial}{\partial z}(2xz^2) = 2xy + 4xz$$

The integral is

$$\begin{aligned} \int_{x=0}^1 \int_{y=0}^1 \int_{z=0}^1 (2xy + 4xz) dz dy dx &= \int_{x=0}^1 \int_{y=0}^1 [2xyz + 2xz^2]_0^1 dy dx \\ &= \int_{x=0}^1 \int_{y=0}^1 [2xy + 2x] dy dx = \int_{x=0}^1 [xy^2 + 2xy]_0^1 dx \\ &= \int_{x=0}^1 3x dx = \left[ \frac{3}{2}x^2 \right]_0^1 = \frac{3}{2} \end{aligned}$$



### Key Point

The volume integral of a scalar function (including the divergence of a vector) is a scalar



1. Evaluate  $\int \int \int_V \nabla \cdot \underline{F} dV$  when  $\underline{F}$  is the vector field  $yz\underline{i} + xy\underline{j}$  and  $V$  is the unit cube  $0 \leq x \leq 1$ ,  $0 \leq y \leq 1$ .
2. For the vector field  $\underline{F} = (x^2y + \sin z)\underline{i} + (xy^2 + e^z)\underline{j} + (z^2 + x^y)\underline{k}$ , find the integral  $\int \int \int_V \nabla \cdot \underline{F} dV$  where  $V$  is the volume inside the tetrahedron bounded by  $x = 0$ ,  $y = 0$ ,  $z = 0$  and  $x + y + z = 1$ .
3. Using spherical polar coordinates and the vector field  $\underline{F} = r^2\hat{r} + r^2 \sin \theta \hat{\phi}$ , evaluate the integral  $\int \int \int_V \nabla \cdot \underline{F} dV$  over the sphere given by  $r \leq a$ .

**Your solution**

1.)

$\frac{2}{1}$

**Your solution**

2.)

$\frac{20}{1}$

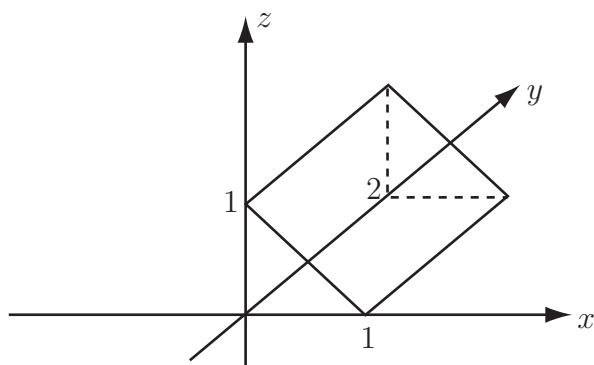
**Your solution**

3.)

$\frac{4\pi}{1}$

Integrating a vector function over a volume integral is similar but care should be taken with the various components. It may help to think in terms of a separate volume integral for each component. The vector function may be of the form  $\nabla f$  or  $\nabla \times \underline{F}$ .

**Example** Integrate the function  $\underline{F} = x^2\underline{i} + 2\underline{j}$  over the prism given by  $0 \leq x \leq 1$ ,  $0 \leq y \leq 2$ ,  $0 \leq z \leq (1 - x)$ .



### Solution

The integral is

$$\begin{aligned}
 & \int_{x=0}^1 \int_{y=0}^{1-x} \int_{z=0}^{1-x-y} x^2 \underline{i} + 2z \underline{j} \, dz \, dy \, dx = \int_{x=0}^1 \int_{y=0}^{1-x} [x^2 z \underline{i} + 2z^2 \underline{j}]_{z=0}^{1-x-y} \, dy \, dx \\
 &= \int_{x=0}^1 \int_{y=0}^{1-x} [x^2(1-x-y) \underline{i} + 2(1-x-y)^2 \underline{j}] \, dy \, dx = \int_{x=0}^1 \int_{y=0}^{1-x} [(x^2 - x^3) \underline{i} + (2 - 2x) \underline{j}] \, dy \, dx \\
 &= \int_{x=0}^1 [(2x^2 - 2x^3) \underline{i} + (4 - 4x) \underline{j}] \, dx = \left[ \left( \frac{2}{3}x^3 - \frac{1}{2}x^4 \right) \underline{i} + (4x - 2x^2) \underline{j} \right]_0^1 \\
 &= \frac{1}{6} \underline{i} + 2 \underline{j}
 \end{aligned}$$

**Example** For  $\underline{F} = x^2 y \underline{i} + y^2 \underline{j}$  evaluate  $\int \int \int_V (\nabla \times \underline{F}) dV$  where  $V$  is the volume under the plane  $z = x + y + 2$  (and above  $z = 0$ ) for  $-1 \leq x \leq 1$ ,  $-1 \leq y \leq 1$ .

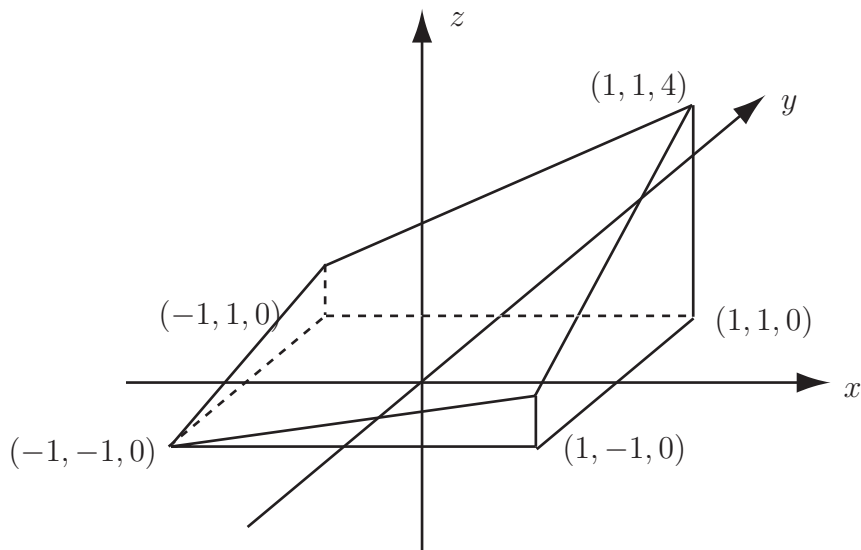


**Solution**

$$\nabla \times \underline{F} = \begin{vmatrix} \underline{i} & \underline{j} & \underline{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ x^2y & y^2 & 0 \end{vmatrix} = -x^2\underline{k}$$

so

$$\begin{aligned} \iiint_V (\nabla \times \underline{F}) dV &= \int_{x=-1}^1 \int_{y=-1}^1 \int_{z=0}^{x+y+2} (-x^2)\underline{k} dz dy dx \\ &= \int_{x=-1}^1 \int_{y=-1}^1 [(-x^2)z\underline{k}]_{z=0}^{x+y+2} dy dx \\ &= \int_{x=-1}^1 \int_{y=-1}^1 [-x^3 - x^2y - 2x^2] dy dx \underline{k} \\ &= \int_{x=-1}^1 \left[ -x^3y - \frac{1}{2}x^2y^2 - 2x^2y \right]_{y=-1}^1 dx \underline{k} \\ &= \int_{x=-1}^1 [-2x^3 - 0 - 4x^2] dx \underline{k} = \left[ -\frac{1}{2}x^4 - \frac{4}{3}x^3 \right]_{-1}^1 \underline{k} = -\frac{8}{3}\underline{k} \end{aligned}$$

**Key Point**

The volume integral of a vector function (including the gradient of a scalar or the curl of a vector) is a vector



1. Evaluate the integral  $\int_V \underline{F} dV$  for the case where  $\underline{F} = x\underline{i} + y^2\underline{j} + z\underline{k}$  and  $V$  being the cube  $-1 \leq x \leq 1$ ,  $-1 \leq y \leq 1$ ,  $-1 \leq z \leq 1$ .
2. For  $f = x^2 + yz$ , and  $V$  being the volume bounded by  $y = 0$ ,  $x + y = 1$  and  $-x + y = 1$  for  $-1 \leq z \leq 1$ , find the integral  $\int \int \int_V (\nabla f) dV$ .
3. Evaluate the integral  $\int_V (\nabla \times \underline{F}) dV$  for the case where  $\underline{F} = xz\underline{i} + (x^3 + y^3)\underline{j} - 4y\underline{k}$  and  $V$  being the cube  $-1 \leq x \leq 1$ ,  $-1 \leq y \leq 1$ ,  $-1 \leq z \leq 1$ .

**Your solution**

1.)

$\frac{3}{8}$

**Your solution**

2.)

$\frac{3}{2}$

**Your solution**

3.)

$-32i + 7z\underline{k}$